	EYFS	Year 1 & 2	Year 3 & 4	Year 5 & 6
Drawing (pencil, charcoal, chalk, pastels, ICT software)	ELG <u>Physical development</u> • 53 (40-60+)- Begin to use clockwise movements and retrace vertical lines	Extend the variety of drawings tools Observe and draw patterns Draw a way of recording experiences and feelings (take your pencil for a walk) Sketch to make quick records	Experiment with various pencil grades Close observation Initial sketches as a preparation for painting (sketch book) Accurate drawings of people - particularly faces Work on a variety of scales	Effect of light on objects and people from different directions (sketch book) Produce increasingly accurate drawings of people Use the concept of perspective (sketch book) Drawing-Escher, Leonardo Da Vinci
Colour (painting, ink, dye, textiles, pencils, crayon, pastels)	ELG- Expressive arts and design  25 (40-60+)Explore what happens when they mix colours  28 (40-60+) Choose and manipulate colour to achieve a planned effect  Name colours (red, yellow, blue, green, orange, brown, white, clack, purple, pink)	Find collections of colour Applying colour with a range of tools Begin to describe colours by objects Make as many tones of one colour as possible (using white) Darken colours without using black using colour on a large scale Explore work of Iain Andrews, Chas Jacobs	Making colours Create Colour wheels Introduce different types of brushes Different techniques for applying colour, scratching, dotting, splashing Explore the work of Ewa Czarniecka, Jonathan Gabb, Jackson Pollock	EXPLORE Hue, tint, tone, shades and mood Colour for purposes (chose for specific reason and justify) Colour to express feelings (blue for sad justify own choices)  Explore the work of Jean-Michel Basquiat US artist
Texture (textiles, clay, sand, plaster, stone)	ELG- Expressive arts and design  • 26 (40-60+) Experiment to create different textures  • 27 (40-60+) Understand that different media can be combined to create new effects  • 28 (40-60+) Manipulates materials to create a planned effect  Handling, manipulating and enjoying using materials Sensory experience	Simple weaving using paper, strips of fabric Collage using various textiles Create textures using clay and simple found objects	Weaving using card Explore different types of fabrics Clay to create texture tiles using clay tools Paint layers with sand to create texture	Use different size needles to sew simple patterns Use a variety of stitches Observe a wider variety of textured art Compare different fabrics and their uses Explore textures in clay to create a mood tile using clay tools Explore the use of texture in colour (brick walls, leaves, concrete floors, wooden tables)
Form (3D work, clay, dough, boxes)	<ul> <li>ELG-<u>physical development</u></li> <li>49 (40-60+) Shows increasing control over an object, rolling. Patting, pushing, catching or kicking it</li> <li>50 (40-60+) Use simple tools to effect changes to materials</li> <li>51 (40-60+) Handle tools, objects, construction and maliable materials safely and with increasing control</li> </ul>	Construct simple models and discuss their form Use materials to make known objects for a purpose Pinch and roll coils using modelling clay/dough/plastecine Make simple joins	Discuss natural and manmade forms Make forms using pliable material based on real life objects- trees, flowers, houses Discuss and evaluate work of famous sculptures	Plan and develop 3D work Use imagination or real objects to inspire Create model using various materials Evaluate form and suggest improvements Discuss and evaluate work of famous sculptures - Henry Moore, Barbara Hepworth, Auguste Rodin

Printing (found materials, fruit/veg, wood blocks, press print, string)	ELG- Expressive arts and design  • 31 (40-60+) Selects appropriate resources and adapts work where necessary  Print with various objects including fruit Print with block colours  Symmetrical printing	Create patterns using everyday objects (match sticks, fingers, string, cotton buds, corks) Use press print to create simple images Colour mixing by overlapping coloured prints	Print with a growing range of objects Collect example items that feature printed patterns Discuss repeated patterns and how to replicate using printing	Combine own printed pieces to create art Explore the work or Andy Warhol and use printing to create own images Discuss and Evaluate their work compared to that of famous artists
Pattern (paint, pencil, textiles, clay, printing, natural)	Explore creating repeating patterns Explore irregular painting patterns Simple symmetry using a range of media (paper fold, printing)  ELG Expressive arts and design  • 27 (40-60+) Understand that different media can be combined to create new effects  • 28 (40-60+) Manipulates materials to create a planned effect	Awareness of patterns both natural and manmade Repeating patterns Reflective Symmetry	Describe/ collect pattern in the environment, manmade-natural Make patterns on a range of surfaces Explore rotational symmetry	Explore environmental and manmade patterns Tesselation Create own abstract pattern to reflect an expression or experience Create a tesselation/ repeating pattern for a purpose (fabric, wallpaper) Repeating patterns William Morris
SKILLS	Using scissors correctly and safely Use glue spreaders affectively Hold a paint brush correctly	Using scissors safely and correctly to cut out more complex shapes Use different thickness of paintbrush		